

Percussion

Cassie Kinoshi

the colour of all things constant

for orchestra and SATB choir

2024

INSTRUMENTS

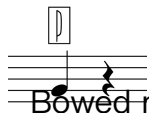
1. Triangle, Woodblock, Snare Drum, Vibraphone, Tubular Bells
2. Glockenspiel, Crotales
3. Bass Drum

PERFORMANCE NOTES

TRIANGLE

Triangle should sound as close to G natural as possible.
Any beater that produces a delicate sounding (perhaps slightly dampened) note as opposed to extremely bright.

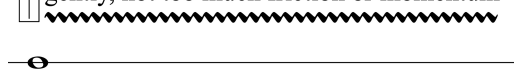
CROTALES



Bowed note should not ring excessively beyond written note value.

BASS DRUM

gently, not too much friction or momentum



Superball mallet soft – ideally rubberhead 34mm, fiberglass shaft 3mm.
Desired effect is a texture that is not too invasive but remains audible

Kindness

– that silent friend who listens

before pulling you away.

A portal the colour of all things constant –

grass, sky, sunshine.

All things good:

trees, rain, ocean.

with nothing but fingertips.

That act of magic, holds us together

in these times of rains that have not come.
Ask the cracked land how kindness sounds

In this drought of empathy,

kindness emerges, crystal clear.

In the solidarity of a protest march,

the gentle touch in a strangers' eyes.

Kindness – a bridge across chasms,

for the land that holds you each day.

Thread of light, winking through chaos.

Belinda Zhawi (MA. MOYO)

2024

Percussion
Beginner & Grade 1-3

the colour of all things constant

as commissioned by the BBC, ABRSM and Music For Youth

Cassie Kinoshi (2024)
Words by Belinda Zhawi
Ten Pieces arr. Sarah Freestone

ethereal, powerful, lost in thought ♩ = 95

G & C Handbells
Snare Drum
Woodblock 1
Triangle
Vibes/Keyboard

1 G Handbell

2 Glockenspiel
Glockenspiel

3 Bass Drum
Bass Drum

5

1 To Snare Drum

2

3

A a quieting of the mind

9

1 Snare Drum To Wood Block 4

2 B G D G 4

3 4 4 4

B

17 Wood Block To Triangle 3

1 f Turn page

2 G mp Turn page

3 mp f mp sub. 3

Percussion

6

23

Triangle



mp

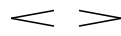
1

2

gently, not too much friction or momentum



3



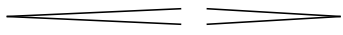
29

To Vibraphone/
Keyboard

1

2

3



34

Vibraphone/
Keyboard

alternate between the two notes as fast as you can (play the same as the previous bar)

To C Handbell
4

1

2

3

as normal

(mp)



39 **C**

1 **2** **3** **4** **2**

2 **2** **3** **4** **2**

3 **2** **3** **4** **2**

mf *mp*

46 **D**

1 **10**

2 **D G B D** **10**

3 **10**

Turn page

Percussion

58 E

1

2
f

3
p \rightrightarrows *f*

Measures 58-62: Treble clef, 2/4 and 4/4 time signatures. Staff 2: Notes D, A, B, G, D, D, A with accents. Staff 3: Percussion clef, notes with accents. Dynamics: *f* (Staff 2), *p* to *f* (Staff 3).

63 C Handbell C To Snare Drum

1
mf

2
mf

3

Measures 63-67: Treble clef, 3/4 and 4/4 time signatures. Staff 1: Notes C, C with accents. Staff 2: Notes B, D, A, C, B, G, D, A, B, G with accents. Staff 3: Percussion clef, notes with accents. Dynamics: *mf* (Staff 1), *mf* (Staff 2).

68 Snare Drum F To Triangle

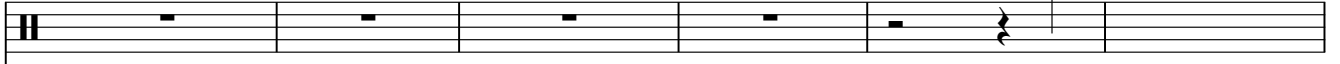
1
mp \rightrightarrows *mf* \rightrightarrows *mp*


2
mp

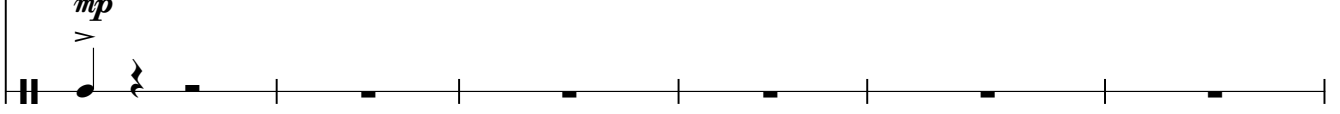
3
mf \rightrightarrows *mp*

Measures 68-72: Treble clef, 3/4 and 4/4 time signatures. Staff 1: Percussion clef, notes with accents, triplet. Staff 2: Notes D, G, A, D, G with accents, triplet. Staff 3: Percussion clef, notes with accents, triplet. Dynamics: *mp* (Staff 1), *mf* (Staff 2), *mp* (Staff 3).

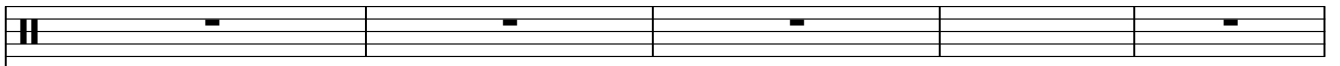
Triangle

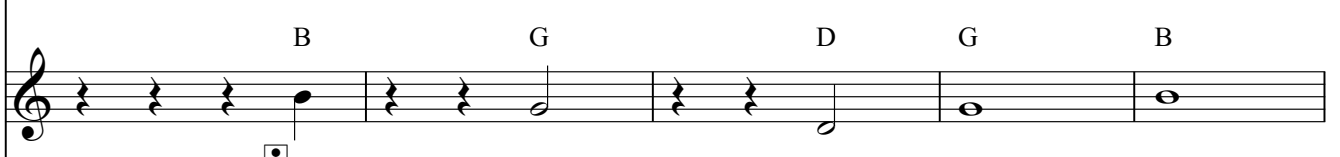
1 

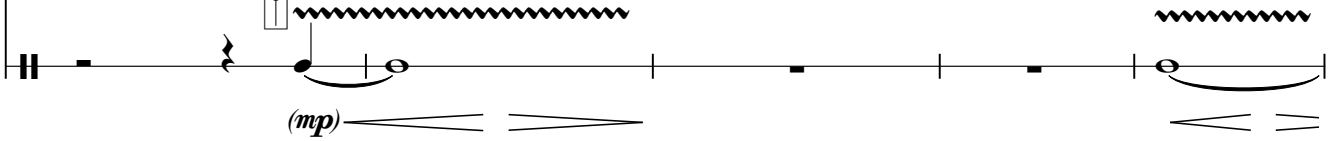
2 

3 

To Vibes/Keys

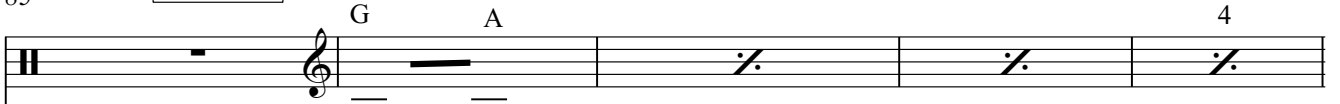
1 


2 

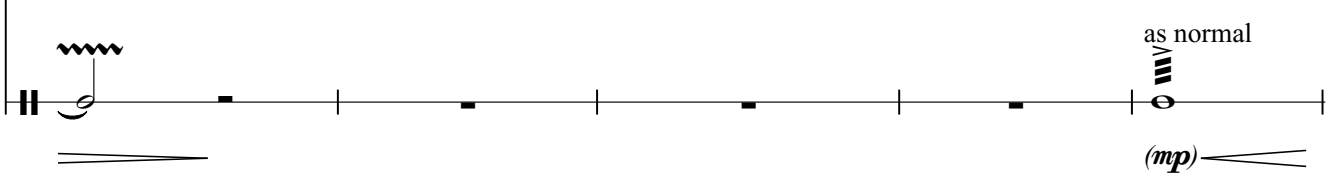
3 

Vibes/Keys

alternate between the two notes as fast as you can

1 

2 

3 

G

To G Handbell

1 

2 

3 

Turn page

3

Turn page

3

98

1

2

3

mf

mp

110

1

2

3

H

I

f

120

1

2

3

G Handbell

To Snare Drum

mf

125 Snare Drum

1 *mf* *f* *rit.* 3 G.P.

2 D G A D 3 G.P.

3 *rit.* 3 G.P.

J full of hope, reaching ♩ = 75

132

1 *mp* 4 4 4

2 G *mp* 4 G 4 G

3 *mp* 4 4 4

143

1 3 8 *p*

2 3 G *p* 8

3 3 *p* 8